

**Deer Park Charter Commission**  
**Meeting Minutes**  
**March 3, 2020**

**Members in attendance:** Casey Berling, David Chachoff, Joe Comer, Mark Harris, Chris Hedger, Mike Icenogle, Jackie Jarvis, David Kreuter, John Lavelle, Mark Manning, Carl Marshall, Donna Reno, Tom Reno, Regina Tassell, Mary Helen Tegenkamp

**Guest participants:** Bryan Pacheco, Consultant

Chair Mark Manning called the meeting to order.

Motion by Donna Reno to approve the minutes of the February 18, 2020 meeting.

Second by Tom Reno.

Motion carried.

The commission members further discussed the following sections as relates to what they would recommend we implement in Deer Park:

- Municipal Powers
- City Council Members
- Mayor and Vice-Mayor
- City Manager and other city officials
- Appointments

Motion by Joe Comer to elect the Mayor directly, separately from Council

Second by Chris Hedger

Roll call vote: Casey Berling-yes, David Chachoff-yes, Joe Comer-yes, Mark Harris-yes, Chris Hedger-yes, Mike Icenogle-yes, Jackie Jarvis-yes, David Kreuter-yes, John Lavelle-yes, Mark Manning-yes, Carl Marshall-yes, Donna Reno-yes, Tom Reno-yes, Regina Tassell-no, Mary Helen Tegenkamp-yes

Motion Carried

Motion by Tom Reno to give Mayor veto power and authority to vote in the event a tiebreaker is needed.

Second by Joe Comer

Roll call vote: Casey Berling-yes, David Chachoff-yes, Joe Comer-yes, Mark Harris-yes, Chris Hedger-yes, Mike Icenogle-yes, Jackie Jarvis-yes, David Kreuter-yes, John Lavelle-no, Mark Manning-yes, Carl Marshall-yes, Donna Reno-yes, Tom Reno-yes, Regina Tassell-no, Mary Helen Tegenkamp-yes  
Motion carried.

Next meeting commission members will discuss the following topics:

- legislation
- removal of officials
- budget/finance contracts
- miscellaneous

Motion to adjourn by Joe Comer

Second by Mark Harris

Motion carried.

Minutes respectfully submitted by Regina Tassell, Deer Park Charter Commission Secretary

**Next Meeting:**

**Tuesday, March 10, 2020**

**7:00 pm – 8:00 pm**

**Deer Park Municipal Building Community Room**